

# RULES & REGULATION - MEN

## GENERAL RULES

- **Sorry, no dunking.** A made dunk will result in a turnover. A missed dunk is a live ball.
- **Keep the gym clean.** No food or drinks are allowed in the gym at any time! Water is OK.
- **No trash talking or fighting.** If you are heard talking trash and/or cussing, you will receive a technical. Two technicals in the day may lead to dismissal. We want to keep it clean!
- **Respect the referees and score keepers.** They are here to help us. And referees have the power to give technicals.

## TEAM RESPONSIBILITIES

- **Every team is responsible for keeping track of their own score.**
- **After each game, both teams should verify the score that is recorded.**

## TO WIN THE GAME

- **Each game is played up to twenty (20) points.** Each basket is considered two (2) points. Shots made behind the 3 point line (arc) are worth three (3) points. Points over 20 will count (for example, a score could be 22-19)
- **Playoff teams and ranks will be determined by win/loss records.** If there is a tie, it will be determined by who won the "regular season" (pre-playoff) game. If the teams did not play, the team with the larger point margin of victory for all games (won and lost) will advance. If there is a tie, team with the most total points advances. If there is still a tie, team with the least points given up advances. If there is still a tie, there will be a tie breaking game up to seven (7) points. Winner advances.

## TO START THE GAME

- **Do paper, rocks, scissors.** Winner shoots from the top of the key. If it goes in, it's their ball. If not, the other team gets the ball.

## DURING THE GAME

- **Losers takes out after any made baskets. Check the ball.**
- **At the start of each possession** (fouls, turnovers, violations, etc.) the ball is to be taken out at the top of the key and the score is to be yelled out so it is clear to everyone!
- **Clear to the three point line on ALL change of possessions.**
- **For games using the three point line,** shots behind the arc count as three (3) points. Shots must be taken BEHIND the arc without any part of either shoe touching the arc.
- **Substitutions** are only to be made when there is a dead ball.
- **Each team is allowed one (1) timeout per game. Each timeout will be for 60 seconds.**
- **Three seconds in the key.** Offensive players may not be in the key for more than three seconds. If the key is not clearly marked, referees have the authority to distinguish the key area.
- **Shooting fouls will result in Two Free Throws.** Each free throw is worth one point. The second free throw is live. If it is made, the other team gets the ball. If it's a miss, the ball is live. Ball must hit rim or go in or else possession goes to the other team. If the shot is made while being fouled, basket counts and one free throw is awarded.
- **Fouls.** Each team will be allowed seven (7) fouls per game (shooting or non shooting). After the 7<sup>th</sup> foul, the person fouled will shoot one and one free throws. If the free throw is made, he/she will shoot a second free throw. Either free throw that is missed is considered a live ball. Each team is responsible for keeping track of the other team's fouls and calling out the number of fouls each time. Referees and score keepers will confirm number of fouls as long as it is called out.